

ANALYSIS OF THE USE OF MODERN GAME BASED TECHNOLOGY IN THE STUDYING PROCESS

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ABSTRACT

A modern school deals with a generation of students who were born and grown up in a digital environment and require other teaching methods. Developing mass media is of social importance in our society. This article discusses the issues of using modern game based technologies in the educational process.

KEYWORDS: *Modern Technologies, Educational Process, Interactive Games, Mobile Application, Web-Sites, Kahoot, Quizziz, Quizlet Live.*

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