THE USE OF GAMING TECHNOLOGIES IN TEACHING RUSSIAN IN TECHNICAL UNIVERSITIES

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ABSTRACT

This article discusses the benefits of using a number of games in teaching Russian to increase students' vocabulary. We are convinced that memorizing new words through games is convenient for everyone and makes the process easier. In the game we mentioned above, during class, 15 items in the classroom are placed on the table, and students come and look at these items. Currently, teachers are looking at the impact of Arsenal in the study to introduce the world to the rich culture and traditions of the country's culture and traditions. A real way to preserve cognitive motifs is for students to "include activities in mastering the Russian language in an activity that has a certain personal meaning".

KEYWORDS: *Game, Russian, Student, Education, Creativity, Ability, Information, Intelligence, Technology, Activity, Teaching*

INTRODUCTION

The task of education today is to teach students to work independently in a growing information learning environment, the effective use of modern information technology in various fields and the rational use of information flow. To this end, it is necessary to create opportunities and conditions for continuous independent work of students, as well as to teach them to think creatively and make independent decisions. **[1]**

The solution to this problem, of course, depends on the quality of teacher training, which is the main organizer of this process. The future of any society is determined by the level of development of its education system, which is an integral part of it and a vital necessity. Reforming and improving the system of continuing education in our country, which is moving forward on the path of independent development, raising it to a new level of quality, introducing advanced pedagogical and information technologies and increasing the effectiveness of education has become a state policy. The ongoing socio-economic reforms in our country also highlight the need for specific changes and innovations in the education system. **[2]**

In recent years, there has been a significant increase in interest in the Russian language. It is recognized as the language of professional communication in various fields of activity. The most important task of a teacher is to encourage students to learn Russian. Currently, teachers are looking at the impact of Arsenal in the study to introduce the world to the rich culture and traditions of the country's culture and traditions. Ways and means of shaping all types of speech will be reviewed: reading, speaking, listening, letters. Activation of the learning process, stimulation of cognitive activity, traditional lessons, along with game technology, help to

implement the learning process. The reason for such a great interest in different games is, first of all, the abandonment of traditional forms and methods of teaching. It should also be noted that there is a decline in maintaining a sufficiently high motivation. kicrobitiv interest in learning a foreign language. This phenomenon occurs because students face some difficulties as they get harder. Entertainment, which is one of the ways to encourage education and enlightenment activities, allows you to take advantage of all levels of learning. Consequently, the interest in using game technology in foreign language lessons is not accidental. **[3]**

Game technology is one of the current issues of didactics to increase students' ability to learn as a condition for creating a motivational basis for learning the Russian language. A real way to preserve cognitive motifs is for students to "include activities in mastering the Russian language in an activity that has a certain personal meaning". Motivation determines the importance of what students know and learn, their attitude to the field of education, and their attitude to its outcomes.

Is the science of "Computer Science" being taught effectively, which is aimed at gaining knowledge of modern information technologies, which are now rapidly being introduced in all areas? Are students gaining basic skills in working with information technology for their careers? Can all teachers today design lessons correctly? What factors determine the effectiveness of a lesson? It is a pity that we cannot answer such questions positively at the moment. According to the survey, in some groups of educational institutions in the country, students received relatively low scores in the control of computer science. **[4]**

This is a low quality indicator. As a student in the field of education today, he she should be able to effectively use modern software, hardware and communication tools to continue the next stage of education, in particular: knowledge of the role of information and information technology in modern society. have the skills to receive, collect and process information as an information management tool; working in global computer networks and using them to obtain useful information and use it to develop creative thinking.

There are a number of fun games in the process of teaching Russian. It should be noted that language games should be used in teaching children so that all students participate equally and learn something new from the lesson (for example, new dictionaries can be memorized, if this process is repeated every day, the student can dictionary richness rises to a higher level). It is inappropriate for students to start learning Russian with grammatical concepts, as it can quickly bore students, especially younger ones. As a result, interest in the Russian language may fade. It is even necessary to start the process of greeting them in an unconventional way, for example, with the arrival of the teacher, an effective way to start the lesson with a greeting Russian song. This way, students will not lose focus on each task during the lesson. They even look forward to Russian lessons. Of course, all this must be organized by the teacher, and it is the responsibility of the educator. So here are some games to make learning Russian fun.

Role-playing games can be used to increase the effectiveness of Russian language lessons. The advantage of this game is that it is based on the situation. This game is not only useful for the study of science, but also helps to develop mental abilities. In this game, topics are selected and students create dialogues. For example, a conversation between a passenger during a taxi stop, or a conversation in a clothing store - all this is done both in Russian and in Russian. In this game, we can use the tactic of working in groups, that is, dividing students into groups and dividing

them into different topics. In this case, competition also arises. Competitiveness is a measure of success, and the more students who do well, the more motivated the rest of the students will be. It is also advisable to use didactic games to make Russian lessons meaningful.

OBJECT - This game is designed to increase students' vocabulary. We know that the most important part of studying Russian is to memorize a new word. Given the character of the students, each student memorizes a dictionary in their own way. We are convinced that memorizing new words through games is convenient for everyone and makes the process easier. In the game we mentioned above, during class, 15 items in the classroom are placed on the table, and students come and look at these items. The items will be covered and then students will be asked to write down what they saw in Russian for a certain period of time. The student who spells the most words correctly wins. In order to ensure the quality of this game, I can say that in order to involve the students who are in the same situation, who did not participate, in the lesson, it would be expedient to ask them to make one sentence on the names of these objects, and this also prevents indifference.

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