

ORGANIZING DIDACTIC GAMES FOR PRIMARY SCHOOL STUDENTS USING METHODS IN THE CLASSROOM

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ABSTRACT

Unlike other stages of continuing education, the formation of students' reading skills in the reading lessons of primary grades, working on the text of the work is the didactic purpose of education. It is closely connected with spiritual-moral, literary-memorable education by working on texts on various topics.

KEYWORDS: *Pedagogy, Elementary School, Methods, Didactic Games, Modern Lesson Technologies.*

INTRODUCTION

Mother tongue, mathematics, reading, etiquette, science lessons in primary school have a special place in the education system due to their nature, goals and objectives. Because they are based on literacy and moral education. Therefore, special attention should be paid to increasing the interest of students in primary education. Because children should not be tired of the sacred word "lesson" from primary school. Today, experienced teachers use a variety of didactic games to increase students' interest in the lesson. The interactive method is aimed at ensuring the development of personal qualities, ensuring the acquisition of knowledge under the influence of their interaction by increasing the activity between teachers and students in the educational process. The use of these methods increases the quality and effectiveness of lessons. helps to increase. Its main criteria are informal debates, free expression of educational material, independent reading, study, seminars, opportunities for students to take the initiative, small group, large group, assignments, assignments, written assignments, etc. to work as a class team.

Interactivity is the interaction of two people, that is, the learning process takes place in the form of dialogue (computer communication) or on the basis of interaction between the teacher and students. Interactivity - interaction, movement, sensitivity, occurs in student-teacher, student-student conversations. The main purpose of interactive methods is to create the most favorable environment and situation for the learning process, to create an environment for active, free, creative thinking of the student, to use his needs, interests, inner potential. Such lessons are held in such a way that in the process, no student is left out, and has the opportunity to openly express their views on what they have heard, read and seen. There is a process of mutual exchange of views. Children develop an interest in learning, and friendly relations are formed. [1]

Interactive learning is characterized by heuristic (thinking, searching, finding) conversations through didactic games - the creation of creative problem-solving through the design of the

lesson process and the creation of solutions to problems using information and communication technologies. includes z.

Interactive game methods are based on the activation and acceleration of student activity. They play an important role in identifying and implementing practical solutions for the realization and development of creative potential of the student.

The main types of interactive games are: intellectual (smart) and action and mixed games. They help students to develop mental, physical, moral, spiritual, educational, psychological, aesthetic, artistic, entrepreneurial, creative, labor, professional skills.

This method leads the student to use his inner potential, to think, to think freely, to communicate, to be creative. In particular, it increases the interest in learning about the environment, life, the difficulties encountered, how to overcome obstacles and develop critical thinking skills.

Unlike other stages of continuing education, the formation of students' reading skills in reading lessons of primary grades, working on the text of the work is the didactic purpose of education. It is closely connected with spiritual-moral, literary-memorable education by working on texts on various topics.

Schools are now taught in a descriptive way. We will focus on reading in the next lectures. In reading classes, students gain knowledge about nature, society, people living in it, their past, present lifestyle, celebrities, nature, climate, wealth, wildlife and more. Attitudes toward them are aroused in the process of learning. Through education, the student's personality is nurtured.

V.A.Sukhomlinsky says: "Children should become more and more aware of the world and themselves, as well as their responsibility for the material and spiritual wealth created by the older generations. ... The child should be given the opportunity to see right from wrong. Goodness creates in him joy, pleasure, excitement, a desire to pursue spiritual beauty; evil awakens anger, intolerance, and fills the spiritual power that calls for the struggle for truth and justice. (Grades 1-4 are illustrated with examples from the Reading Book.) [2]

Methods used in reading lessons. The National Program of Personnel Training emphasizes that the creation of advanced pedagogical technologies, modern teaching materials is one of the main tasks of general secondary education.

The use of advanced pedagogical technology methods clearly defines the scope of teacher and student activities.

Learning activities that are important in human life are carried out in all subject classes. But it develops a reading methodology that teaches reading instruction. Reading methods will be improved on the basis of achievements in the field of general development of young students, psychology, special methods. [3]

The use of modern pedagogical technology methods such as "Brainstorming", "Networking", "Working with groups", "Bliss technology" in primary school reading lessons also gives good results.

It should be noted that what method to use in each lesson, what methods to use in the lesson should be determined in advance by the teacher and carefully developed.

Particular attention is paid to the genre diversity, poetic perfection of the selected texts for each topic in the textbooks, the level of knowledge of students and their age characteristics.

One of the most important tasks for teachers is to help students understand that the knowledge, skills and competencies they will acquire with the help of textbooks will be needed in the future.

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