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**AUTOMOBILE BUILDING TOURS CREATION OF MODERN PROJECT
WITH THE USE OF GRAPHIC PROGRAMS**

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ABSTRACT

This article discusses the methodology of creating a modern design of a car park using graphics programs. This type is common in garages and parking bays. Angled parking This type of parking is like the perpendicular except that the cars are parked at an acute angle and in direction to the cars approaching the parking space. If the next car is a bigger place the car a little bit further and if smaller move a little bit into the front of the car. Then turn slowly towards the curb and at one point move the wheels away from the curb slowly until the back is aligned then turn the wheels away from the curb.

KEYWORDS: *Parking, Graphics, Building, Architect, Engineer, Project, Computer.*

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