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## THE ROLE OF PROGRAMMING AND USE OF PROGRAMMING PRODUCTS IN PEDAGOGICAL ACTIVITY

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### ABSTRACT

*In today's age of technology, information technology and their products, such as programming and programming products, have entered every field. As these industries merge with each other, development and modernization are taking place. The results of the analysis show that the use of such technologies and their products in pedagogical organizations increases the efficiency by a minimum of 30% to 45%. In this study, the results of the observation and analytical work are described and summarized.*

**KEYWORDS:** *Information technology (IT), Multimedia, Computer, Pedagogue.*

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